



## Training Pathways

### Certificate level

### Competencies/responsibilities



#### CREW

Participate in adventure learning programs 3-5 days

Demonstrate the ability to sail a small boat and communicate with other crew members to make a safe passage ("hand, reef and steer")



#### MATE

Assist with the training and delivery of adventure learning programs

Demonstrate practical application of the Sea School curriculum, assist the skipper and focus on building the skills and knowledge of crew members



#### SKIPPER

Plan and conduct expedition programs with a high standard of Group Facilitation, Activity Risk Management and Adventure Based Learning

Sailing/Kayaking/Canoeing/Swimming/Snorkelling/Camping/Hiking



#### MASTER

Plan, co-ordinate and conduct supervision, training and assessment for skippers and evaluate outcomes and processes for expeditions

Commercial Licences and training qualifications AQF level 4 or higher